



## BP-AODV: Black hole Protected AODV Routing Protocol for MANETs based on Chaotic Map

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### Abstract:

*Inter-vehicle correspondence is a significant piece of the Insightful Transportation Systems (ITS) Vehicular Ad-Hoc Network (VANET) is one of the maximum encouraging utilization of Mobile Ad-Hoc Network (MANET) which changed into basically created to improve the wellbeing and comfort for autos, explorers, and drivers. There are several problems in VANET which should be progressed to provide a solid assistance. These problems contain gadget engineering, steering calculations, and safety. In view of excessive portability and variable framework, regular and dependable guidance in VANET is one of the sizable problems. Existing steering calculations for VANET are remote into 5 significant instructions: AdHoc, role-primarily based, speak, Geocast, and group primarily based. Among them, cluster based calculations have gotten more consideration via analysts seeing that such calculations try to hold the system execution in a worth degree in spite of the fact that the device may include of numerous portable hubs. In this paper a set based totally directing calculation is proposed that is adaptable, productive and disseminated. In the proposed calculation at the same time as choosing the group head the speed deviation of cars just because the relaxation of the chance to goal is taken into consideration.*

**Keywords:** VANET, Routing, Clustering, CRRP, CRLR, Speed Deviation.

### Introduction:

The number one point of the Intelligent Transport Systems (ITS) is diminishing traffic and increasing tourists and drivers safety. To accomplish this point, every vehicle have to grant with valid specialized devices and manipulate frameworks. Vehicular Ad-Hoc Network (VANET) speaks to a particularly new class of faraway AdHoc structures that empowers automobiles to speak with each other and additionally with aspect of the road foundation. Vehicular

interchanges are isolated into two types: Vehicle-to-Vehicle (V2V) and Vehicle to Roadside (V2R). V2V-based totally VANETs have a few favorable occasions over V2Rbased VANETs. Initially, the V2V - based totally VANET is increasingly more adaptable and gradually self-reliant of the facet of the street situations, that is particularly attractive for maximum developing nations and far flung zones in which the first-class possible aspect of the road frameworks are inaccessible. Second, the V2V - based totally VANET is greater less expensive than V2R-based totally VANET since



it doesn't require steeply-priced hardware. Third, V2V - based totally V ANET can hold a strategic distance from brief blurring, brief availability time and excessive continuous hand-offs delivered about by way of excessive relative-pace difference between short transferring automobiles and road facet stations. At long closing, the V2V - based totally V ANET is gradually suitable for vehicle-associated applications in which neighboring cars exchange messages. One of the maximum enormous issues in V ANETs is steerage a result of the dynamic idea of transportable hubs within the gadget.

#### **Relative Study:**

**G. Liu, B.-S. Lee, B. C. Seet, C. H. Foh, K. J. Wong, and K. K. Lee, "A Routing Strategy for Metropolis Vehicular Communications,"**

One of the vast problems that have an effect on the exhibition of flexible impromptu systems (MANET) is directing. As of late, function-primarily based directing for MANET is seen as an exceedingly encouraging steerage methodology for among vehicular correspondence frameworks (IVCS). In any case, function-based totally guidance for IVCS in an advanced city condition faces greater prominent difficulties due to probably an increasing number of lopsided dissemination of vehicular hubs, pressured portability, and troublesome sign gathering due to radio snags, for example, tall systems.

**V. Namboodiri, M. Agarwal, and L. GAO, "A Study on the Feasibility of Mobile Gateways for Vehicular Ad-hoc Networks,"**

Advancement in Wireless LAN and Cellular innovations has persuaded overdue endeavors to contain the 2. This makes new application situations that had been unrealistic previously. Vehicles with Wireless LAN radios can make use of different motors with each Wireless LAN and Cellular radios as portable entryways and interface with the outdoor global. We assume to bear in mind the practicality of such worldwide availability from the road via reenactment of the

fundamental network qualities for moving traffic and door densities. The community results suggest that every automobile have to have the option to accomplice with at any rate one portal for a lion's proportion of time.

**K. Singh, "Performance Comparison of Various Routing Protocols with Varying Number of Source Nodes,"**

A Mobile Ad hoc Network (MANET) is an assortment of far flung device that may change records progressively, in preference to using a focal base station (passage) to which all PCs should carry. The guidance conventions as an instance proactive, responsive and 1/2 breed in an impromptu machine need to have the option to control powerfully evolving topology and hubs need to alternate statistics on the topology of the device, a good way to installation publications.

#### **Proposed System:**

The proposed set of rules is a cluster-based totally routing algorithm that's based on CBRP. The set of rules divides the nodes into some of overlapping or disjoint 2- hop diameter clusters in a disbursed way. Because of the subsequent benefits, we chose CBRP as the base clustering method inside the proposed algorithm:

- It is fully dispensed.
- There is low flooding visitors in the course of the dynamic route discovery process.
- Broken routes can be repaired regionally without perfuming rediscovery.
- It shortens the route by using except for the redundant nodes from the path.

#### **Algorithm:**

##### **Cluster-based routing algorithm:**

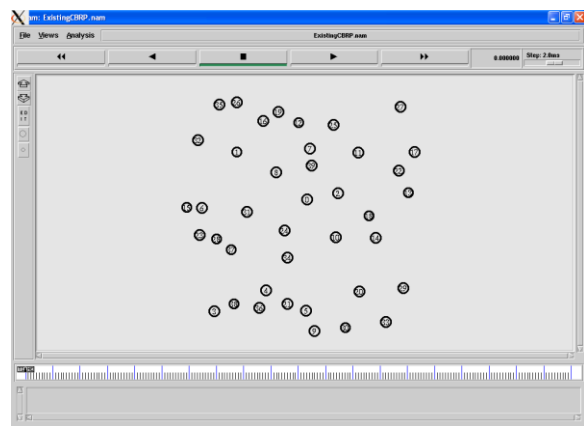
- ✓ We show the usage and the reproduction aftereffects of a various leveled, group basically based directing



convention for portable specially appointed systems the utilization of Parallel Virtual Machine (PVM).

- ✓ The people group spoke to by means of a chart is divided into bunches by a diagram apportioning set of rules and the most limited courses are first determined locally in each group inside the initial step.
- ✓ The streamlined network which comprises most straightforward of the hubs which have associations with various bunches known as the neighbor hubs is then molded and the briefest courses are determined for this simple system as the subsequent one stage.
- ✓ An entire heading among the two hubs of different bunches is shaped by the association of intra-group and between group courses.
- ✓ We show the execution impacts the utilization of PVM where a workstation speaks to a group and each hub is a PVM method. The results got manage the hypothetical concerns wherein the presentation will increment with the guide of the quantity of bunches being used.

```
~/CBRP
Main Options VT Options VT Fonts
Cluster ID = 5 and cluster member = 30
Cluster ID = 5 and cluster member = 34
Cluster ID = 5 and cluster member = 36
Cluster ID = 5 and cluster member = 38
Cluster ID = 6 and cluster member = 1
Cluster ID = 6 and cluster member = 6
Cluster ID = 6 and cluster member = 15
Cluster ID = 6 and cluster member = 23
Cluster ID = 6 and cluster member = 28
Cluster ID = 6 and cluster member = 31
Cluster ID = 6 and cluster member = 32
Cluster ID = 6 and cluster member = 37
selected Source cluster head = 1
selected Destination cluster head = 1
channel.cc:sendUp - Calc highestAntennaZ_ and distCST_
highestAntennaZ_ = 1.5, distCST_ = 550.0
SORTING LISTS ...DONE!
end simulation
Administrator@krest-a622df9f1 ~/CBRP
$
```



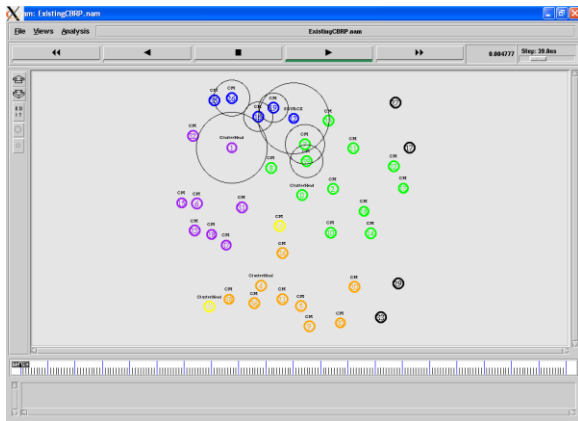
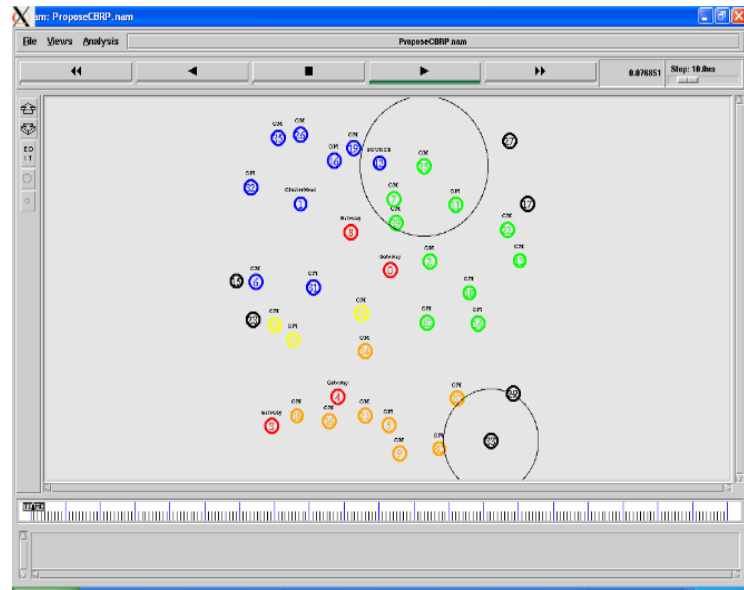
Screenshots:

```
~/CBRP
Main Options VT Options VT Fonts
Administrator@krest-a622df9f1 ~/CBRP
$
Administrator@krest-a622df9f1 ~/CBRP
$
Administrator@krest-a622df9f1 ~/CBRP
$
Administrator@krest-a622df9f1 ~/CBRP
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Administrator@krest-a622df9f1 ~/CBRP
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Administrator@krest-a622df9f1 ~/CBRP
$
Administrator@krest-a622df9f1 ~/CBRP
$
Administrator@krest-a622df9f1 ~/CBRP
$
Administrator@krest-a622df9f1 ~/CBRP
$
Administrator@krest-a622df9f1 ~/CBRP
$ ns ExistingCBRP.tcl 40 12 33
```

```
~/CBRP
Main Options VT Options VT Fonts
$ ns ExistingCBRP.tcl 40 12 33
num_nodes is set 40
warning: Please use -channel as shown in tcl/ex/wireless-mitf.tcl
INITIALIZE THE LIST xListHead
Cluster ID = 0 and cluster member = 0
Cluster ID = 0 and cluster member = 2
Cluster ID = 0 and cluster member = 7
Cluster ID = 0 and cluster member = 9
Cluster ID = 0 and cluster member = 10
Cluster ID = 0 and cluster member = 11
Cluster ID = 0 and cluster member = 18
Cluster ID = 0 and cluster member = 24
Cluster ID = 0 and cluster member = 31
Cluster ID = 0 and cluster member = 34
Cluster ID = 0 and cluster member = 39
Cluster ID = 1 and cluster member = 1
Cluster ID = 1 and cluster member = 6
Cluster ID = 1 and cluster member = 8
Cluster ID = 1 and cluster member = 12
Cluster ID = 1 and cluster member = 16
Cluster ID = 1 and cluster member = 19
Cluster ID = 1 and cluster member = 26
Cluster ID = 1 and cluster member = 31
Cluster ID = 1 and cluster member = 32
```



```
~/CBRP  
Main Options VT Options VT Fonts  
  
Administrator@krest-a622df9f1 ~/CBRP  
$  
Administrator@krest-a622df9f1 ~/CBRP  
$  
Administrator@krest-a622df9f1 ~/CBRP  
$  
Administrator@krest-a622df9f1 ~/CBRP  
$  
Administrator@krest-a622df9f1 ~/CBRP  
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Administrator@krest-a622df9f1 ~/CBRP  
$  
Administrator@krest-a622df9f1 ~/CBRP  
$  
Administrator@krest-a622df9f1 ~/CBRP  
$ ns ProposeCBRP.tcl 40 12 33
```





```
-/CBRP
Main Options VT Options VT Fonts

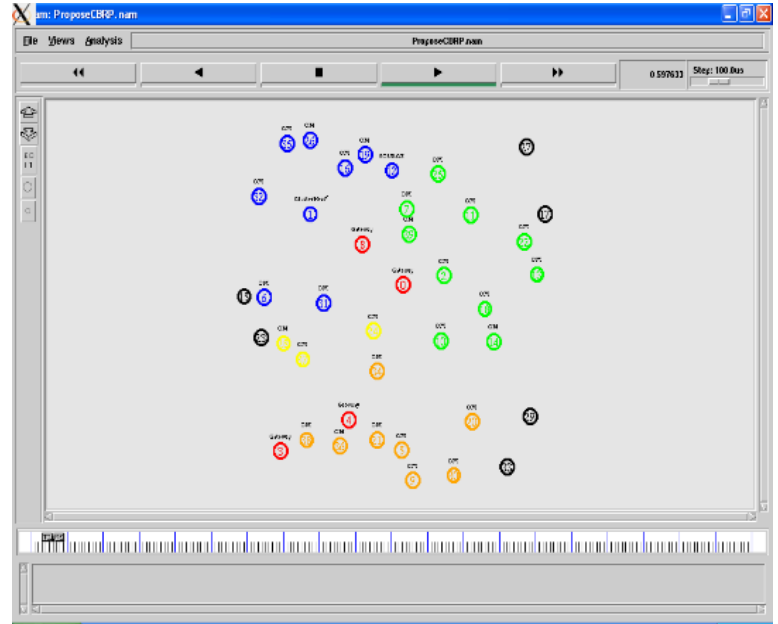
Administrator@krest-a622df9f1 ~/CBRP
$ ns ProposeCBRP.tcl 40 12 33
num_nodes is set 40
warning: Please use -channel as shown in tcl/ex/wireless-mitf.tcl
INITIALIZE THE LIST xlistHead
Cluster ID = 0 and cluster member = 0
Cluster ID = 0 and cluster member = 2
Cluster ID = 0 and cluster member = 7
Cluster ID = 0 and cluster member = 8
Cluster ID = 0 and cluster member = 10
Cluster ID = 0 and cluster member = 11
Cluster ID = 0 and cluster member = 18
Cluster ID = 0 and cluster member = 24
Cluster ID = 0 and cluster member = 31
Cluster ID = 0 and cluster member = 34
Cluster ID = 0 and cluster member = 39
Cluster ID = 1 and cluster member = 1
Cluster ID = 1 and cluster member = 6
Cluster ID = 1 and cluster member = 8
Cluster ID = 1 and cluster member = 12
Cluster ID = 1 and cluster member = 16
Cluster ID = 1 and cluster member = 19
Cluster ID = 1 and cluster member = 26
```

```
-/CBRP
Main Options VT Options VT Fonts

Cluster ID = 4 and cluster member = 34
Cluster ID = 4 and cluster member = 36
Cluster ID = 4 and cluster member = 37
Cluster ID = 4 and cluster member = 38
Cluster ID = 5 and cluster member = 4
Cluster ID = 5 and cluster member = 5
Cluster ID = 5 and cluster member = 9
Cluster ID = 5 and cluster member = 20
Cluster ID = 5 and cluster member = 21
Cluster ID = 5 and cluster member = 30
Cluster ID = 5 and cluster member = 34
Cluster ID = 5 and cluster member = 36
Cluster ID = 5 and cluster member = 38
Gateway = 8
Gateway = 0
Gateway = 3
Gateway = 4

selected Source cluster head = 1
selected Destination cluster head = 4

channel.cc:sendUp - Calc highestAntennaZ_ and distCST_
highestAntennaZ_ = 1.5, distCST_ = 550.0
```







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